## Selecting a High Performance Multi-Touch Display

June 5, 2012





## Today's Agenda

- Applications and Drivers for Multi-touch Display
- Unique Requirements of Multitouch Displays
  - Touchscreen Characteristics
  - Display Features
  - Industrial Design

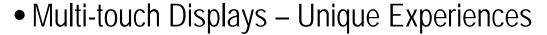






## Multi-touch Display Applications and Drivers

- Single Touch Technologies Transactional Efficiency
  - · Retail Point-of-Sale
  - Ticketing
  - Digital Signage



- Interactive Point of Purchase
- Assisted Selling
- Consumer Brand Experience
- Customer Service
- Interactive Signage
- Fxhibits
- Gaming

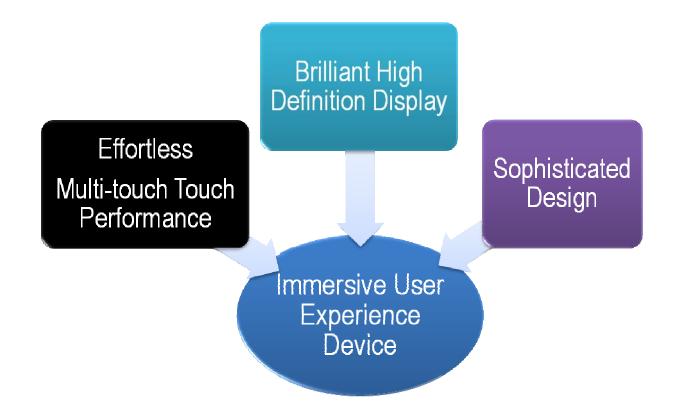








## Key Drivers for Today's Multi-Touch Displays







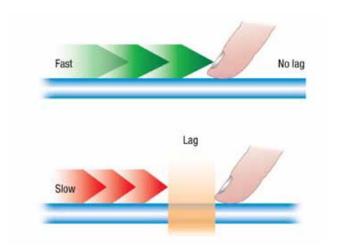
## Key Touch Performance Characteristics

#### • # of Touches

- 1 Touch Button based interface for efficiency
- 2 Touch Gesture Based interface
- 3+ Touches Intuitive Natural User Interface & Collaboration

### Touch Response

- Total Touch Response should be <20ms</li>
  - Touchscreen Response
  - Operating System Delay
  - SW Rendering Time
  - Graphics Card Delay





## **Touch Technology Options**

#### Optical Technology

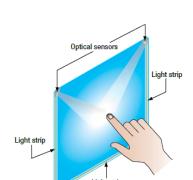
- · Common in Consumer All-In-One Displays
- # of Touches: 2 to 6 touches
- Typical Response Time: 12-20ms
- · Bezel Required
- Scalable to over 100" displays

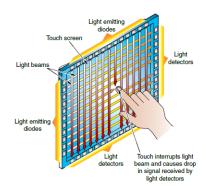
#### Infrared Technology

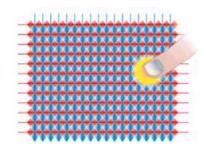
- · Common in larger format displays
- # of Touches: 2 to 32 touches
- Typical Response Time: 12-20ms
- Bezel Required
- Scalable to over 100" displays

#### Projected Capacitive Technology

- Common in Consumer Handheld Devices
- # of Touches: 2 to unlimited
- Typical Response Time : 6 to 15ms
- NO Bezel Required (Can achieve Flat Front Surface Design)
- Scalable to at least 82" displays











## Key Display Features

Multi-touch content typically features high resolution images and HD video. The quality of the display itself is critical to ensure a positive interactive experience.



#### **Display Resolution**

- Full HD ensures images and text are sharp
- Critical for touch applications when users interact close to display (18")
- Creates a larger canvas for digital content; 97% more pixels than 720p.

#### **Fast Refresh Rate**

120 Hz

- 120Hz refresh rate provides crisp content even while in motion
- 2x faster than 60Hz industry standard
- · Critical for smooth motion transitions while zooming and interacting with display



#### **Ultra-Wide Viewing Angle**

- Delivers brilliant content at nearly any angle
- Essential for multi-user applications and up-close interactions on a large-format display

#### **LED Backlight**



- Allows for landscape, portrait, horizontal or vertical integration orientations without non-uniformity concerns that CCFL systems can exhibit
- Reduced environmental impact by eliminating mercury used in CCFL backlights
- Generally 20-30% less power consumption than CCFL backlights





## Key Industrial Design Characteristics

# Industrial Design impacts the overall look and feel of the environment as well as the usability of the multi-touch interaction

#### Flat Front Surface

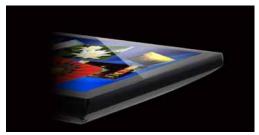
- Modern Sophisticated Look
- · Easy to Clean Surface
- Full access to edges and corners of touchscreen

#### • Stable Adjustable Base

- Stability even more critical with multi-user and multi-touch interactions
- Adjustability important for ergonomic and usability concerns
- Cable management for clean look

#### Installation Flexibility

- Lightweight, thin displays with multiple mounting methods are critical
- Orientation free installation (Portrait/Landscape & Vertical/Horizontal)
- Thermal Management system to support all installation orientations



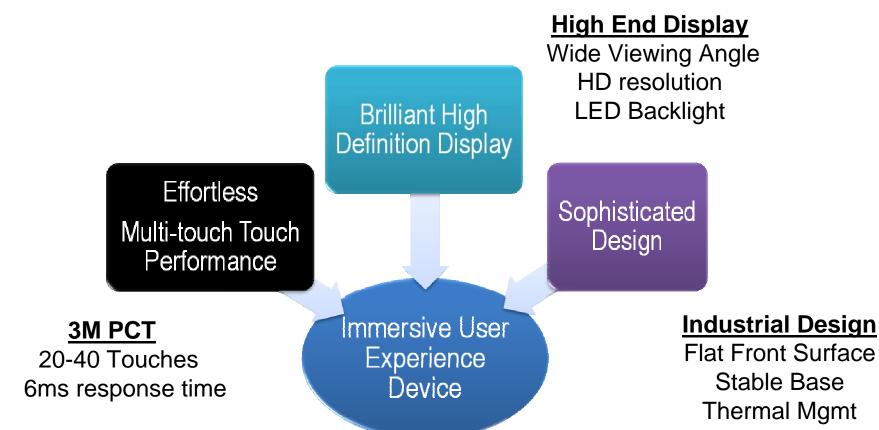








## Key Drivers for Today's Multi-Touch Displays







## 3M<sup>™</sup> Multi-Touch Displays



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